Chapter 6

ACI and ACM Setup and Programming MediaMaster Part Numbers MM-1200 and MM-1210





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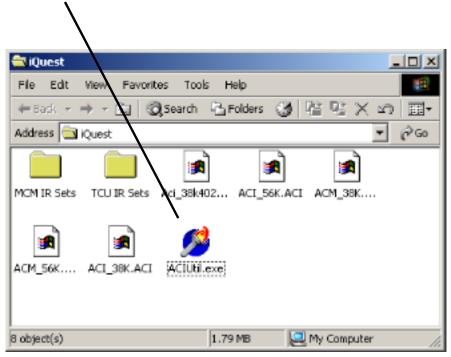
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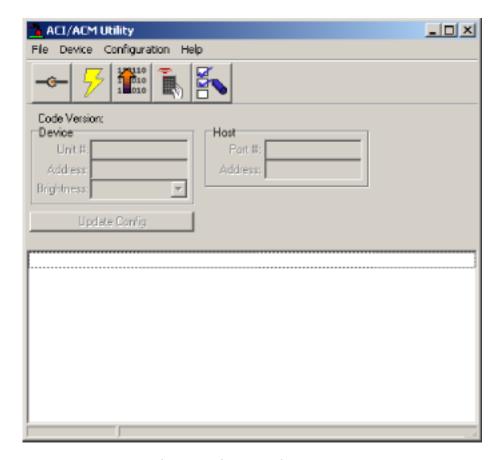
Programming the ACI

ETR provides an easy to use, graphically based programming tool for both the ACI and ACM. This program, called ACIUtil.exe.

Setting up ACIUtil.exe

- 1. Create a directory called C:\\MediaMaster. This directory will be used when programming ACI's and ACM's.
- 2. Copy ACIUtil.exe in to C:\\MediaMaster from the CD-ROM or download it from the web site.
- 3. Double Click on the ACIUtil.exe icon located in C:\\MediaMaster





Once the software is running you can perform the following functions:



Connect to either a ACI or ACM and Change the IP address



Reconnect the ACI or ACM to the Local Area Network



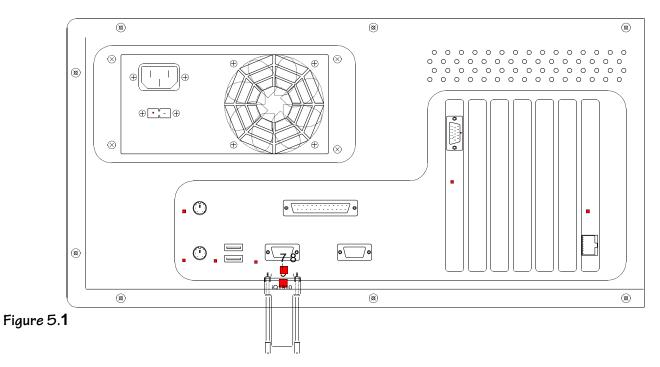
Upload new firmware to the ACI and ACM



Upload new IR commands to a ACI and ACM



Perform diagnostic testing on ACI and ACM



In order for the ACIUtil.exe loader program to work properly, you must first connected the MM-1203 232C connector to your PC that you are going to be running ACIUtil.exe from. As seen in figure 5.1

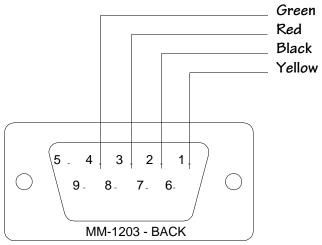


Figure 5.2

Figure 5.2 show how the MM-1203 is wired on the inside

The plug that goes in to the MM-1203 is a standard 4 conductor RJ-11 phone cable. This cable connects from

the iQ1910 on the serial port of your PC, the RS-232 port on the back of the ACI or ACM.

NOTE: 4 conductor RJ-11 must be used for connecting to either the ACI or ACM

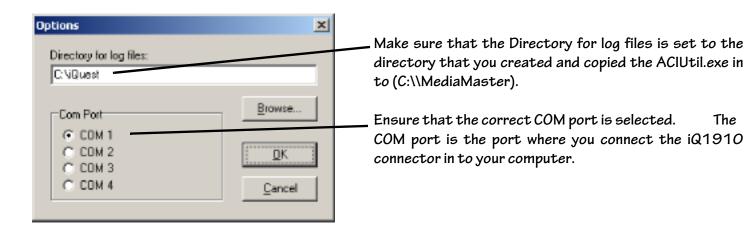
Once you have connected the appropriate cables to the ACI and your computer, follow the instructions below:

Click on Options from the Configuration menu



The

After clicking on options, you will see the following Options window.

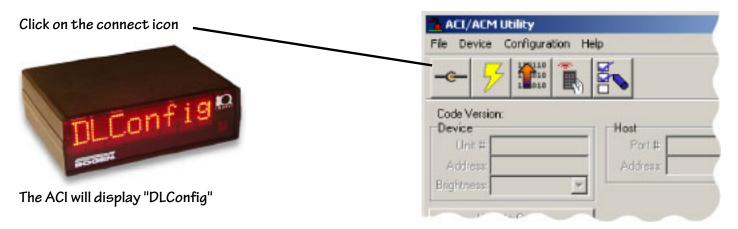


This is all that is required to set up the admin utility program. If having problems connecting to a ACI and ACM, ensure that you have the cabling correct and that the software is configured to the correct COM port.



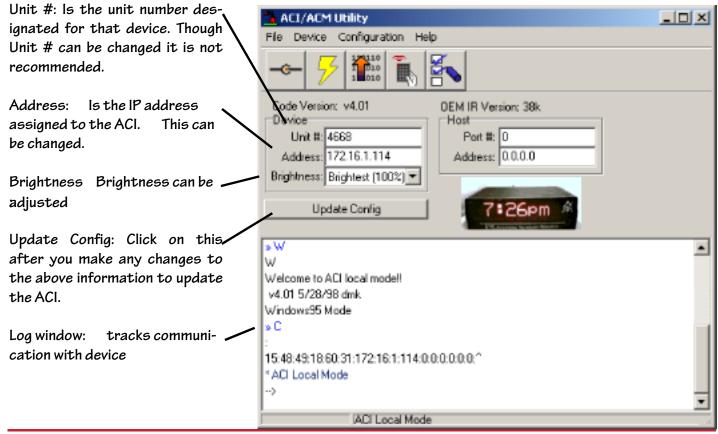
Once you have connected the appropriate cables connected to the ACI and your computer, follow the instructions below:

The first step after configuring the software and attaching the cables is connecting to the ACI:



In a moment, pertinent information will be displayed about the ACI. Unit #,Address, Brightness, and a picture of ACI will be displayed.

NOTE: If you are intending on uploading new code it is a good idea to write this information down.





Each ACI has an IR learner located in it. Additionally, once you have learned the IR code of a particular device, you can upload that IR code to other ACI's using the ACIUtil.exe.

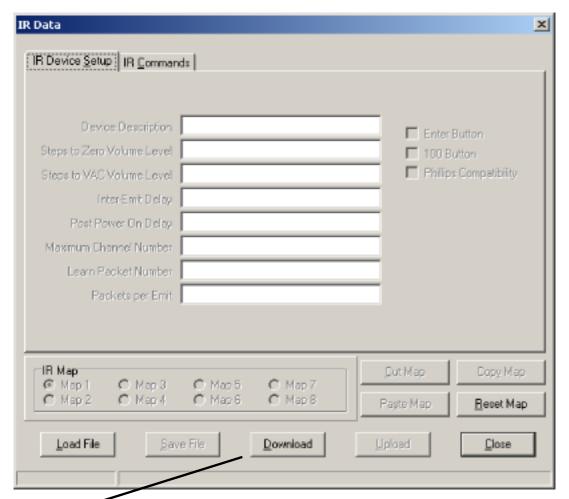
Follow the instructions below for learning, uploading, saving and loading IR codes:

How to learn a new IR codes:

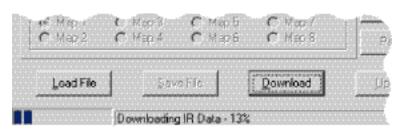
Click on the Configure IR button



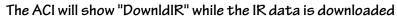
After clicking on the Configure IR remote button you will be presented with the IR Data window.



Click on the Download button to start the load procedure:







This allows software to download the information in the ACI.

Enter the following information:

Device Description: This is supplied for the model number and type of TV

Steps to Zero Volume Level and Steps to VAC Volume Level: This is used with older TV's when placing a Video All Calls(Default O).

Inter-Emit Delay: This is the time in milliseconds the ACI will wait between IR sends to the TV (Default 200).

ACI IR Data (38k map)			×	
IR Device <u>Setup</u> IR <u>Commands</u>	1		1	
		Chksum	870	
Device Description	Unknown	☐ Enter Button		
Steps to Zero Volume Level	Steps to Zero Volume Level 0			
Steps to VAC Volume Level			Compatibility	
Inter-Emit Delay	200			
Post Power On Delay	2000			
Maximum Channel Number 9	19			
Learn Packet Number				
Packets per Emit 1				
IR Map	04.5.04.3	<u>C</u> ut Map	Сору Мар	
© Map 1 ○ Map 3 ○ Map 2 ○ Map 4	C Map 5 C Map 7 C Map 6 C Map 8	Pagte Map	Reset Map	
<u>L</u> oad File <u>S</u> ave	File <u>D</u> ownload	Upload	Close	

Post Power On Delay: This is used on older TV's that need time in milliseconds to warm up before being able to receive IR commands (Default 2000).

Maximum Channel Number: This is so the server know how high the TV channels can be tuned to (Default 99).

Learn Packet Number: Feature is use with old Phillips TV (Default 1).

Packets per Emit: This is the number of IR packets that the ACI sends per emit (Default 1).

IR Map: used with ACM's not ACI's (must be set to Map 1).

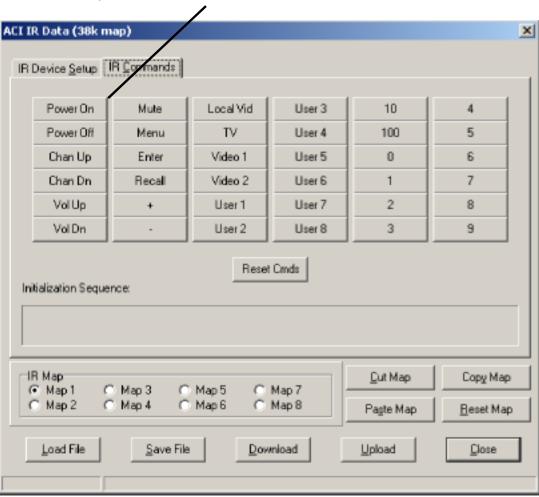


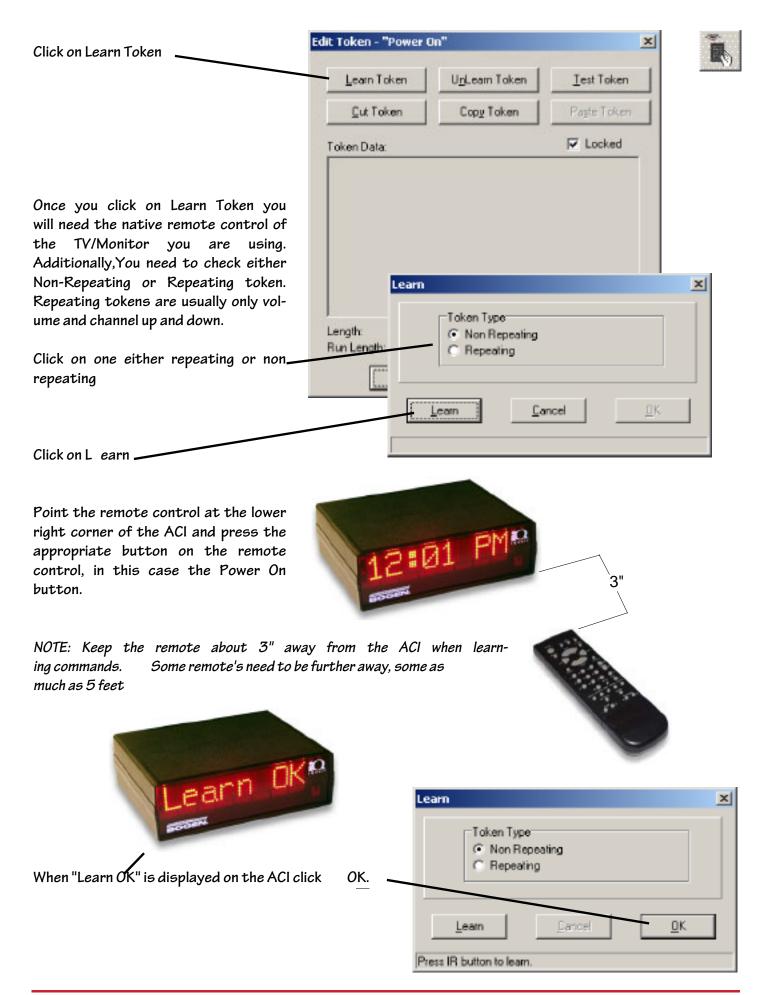


This is the screen where you Learn the various IR codes of TV/Monitor.

Device Description (Linknown)

Click on the Command that you want to learn.



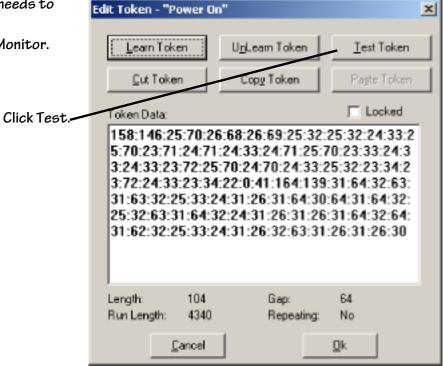




×

Now you need to Test the Token, the ACI needs to

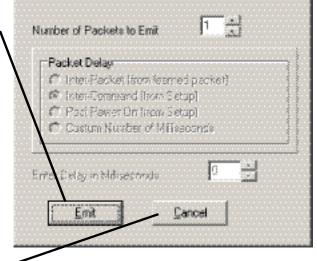
have an IR emitter connected to the TV/Monitor.



Test Token

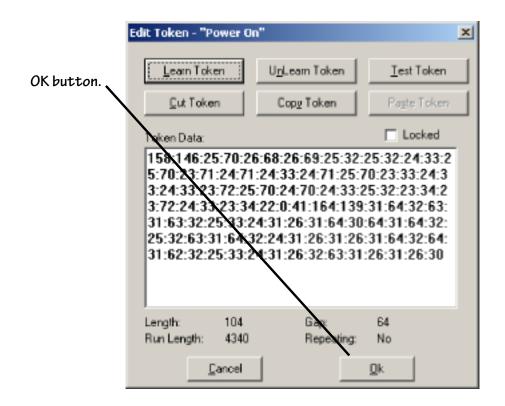
Click Emit

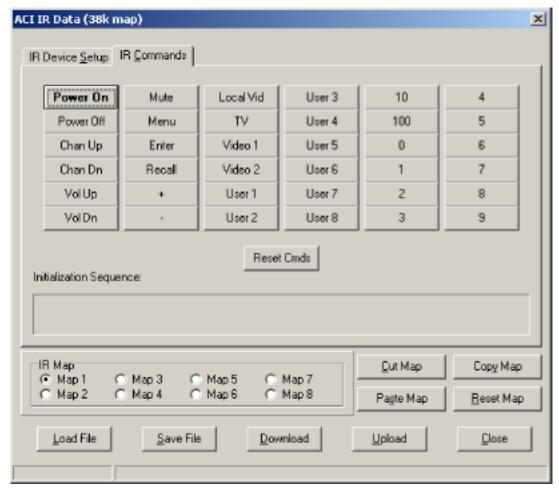
If the IR Code you learned is correct, the TV should turn on or off when you click on the Emit button.



When completed, click on Cancel to exit "Test Token".





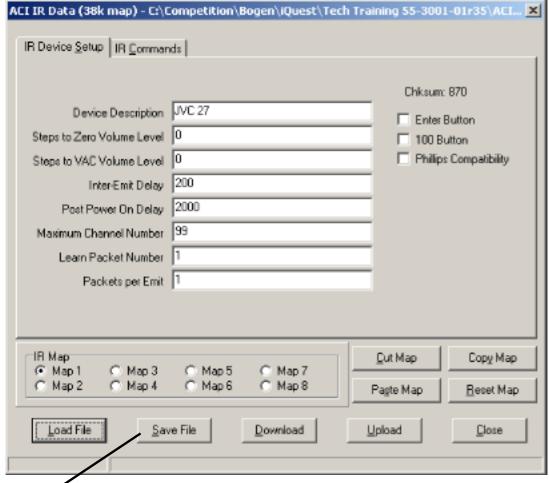


You have now learned the "Power On" IR code.

Repeat for all IR Commands required for the TV/Monitor.

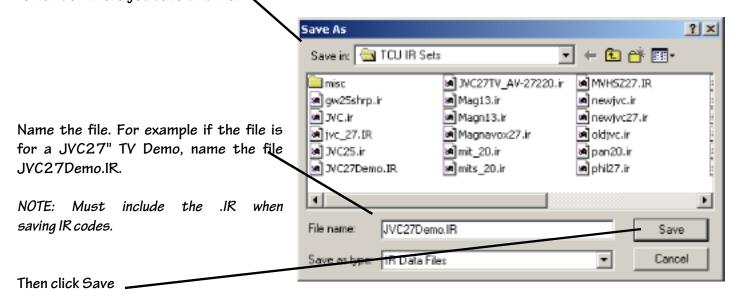


Once you create an IR file, you should save that file to your local PC. Once you have done this, you can upload the IR file to other ACI's.



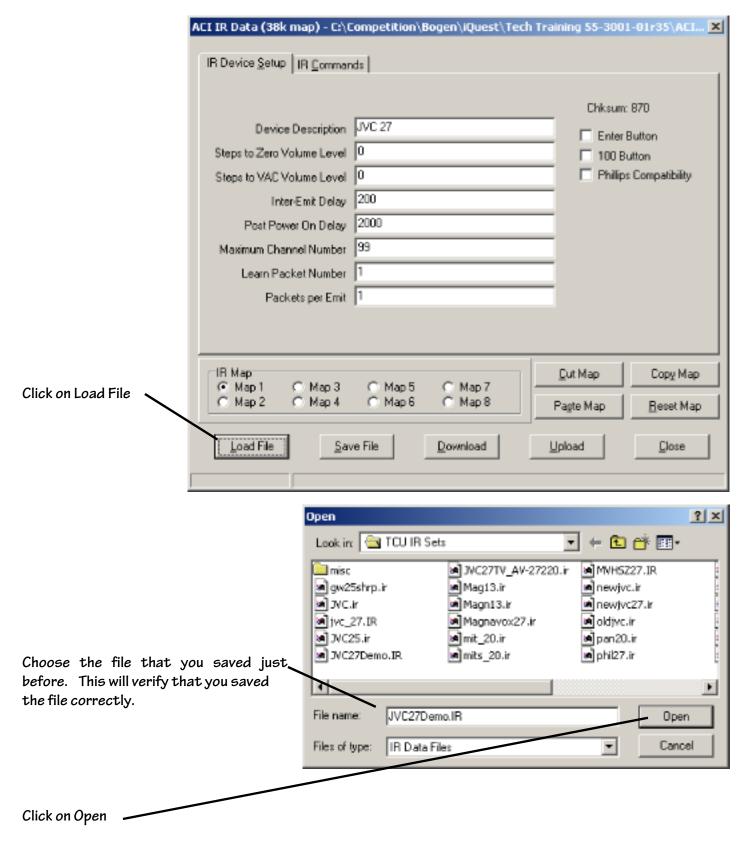
Click on S ave File

After clicking on Save File, choose the location where you want to save this file. Note: It is important to remember where you save this file.





Once you create an IR file, you should save that file to your local PC. Once you have done this, you can upload the IR file to the ACI.



The file will load as shown above.



A	CI IR Data (38k map) - C:\t	iompetition\	Bogen\iQuest\Te	ch Trai	ning 55-300:	1-01r35\ACI 🗶
	IR Device Setup IR Comman	ids				
					Chksum	: 870
	Device Description	JVC 27			☐ Enter I	Button
	Steps to Zero Volume Level	0			☐ 100 B	
	Steps to VAC Volume Level	0			☐ Phillips	s Compatibility
	Inter-Emit Delay	200				
	Post Power On Delay	2000				
	Maximum Channel Number	99				
	Learn Packet Number	1				
	Packets per Emit	1				
ı.						
	IR Map	_	_		<u>C</u> ut Map	Сору Мар
		○ Map 5 ○ Map 6	C Map 7 C Map 8		Pagte Map	Reset Map
					ağıs mah	Пезек мар
	Load File Sav	ve File	<u>D</u> ownload	<u>U</u>	pload	Close
			/			
_						
C	lick Upload					
T 1	ACI ala and di Bandan (111)					
11	ne ACI should display "U	pioaaik				
				-		
						===0
	UploadIR					
				UF	110-	
				\$50	EN.	

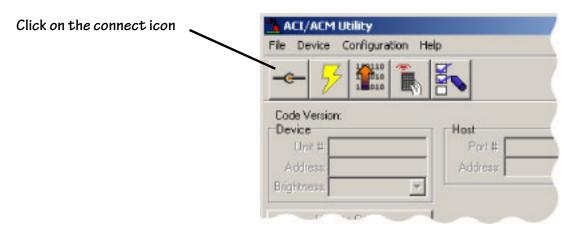
When the Upload is complete you can close the open window.

End of Section



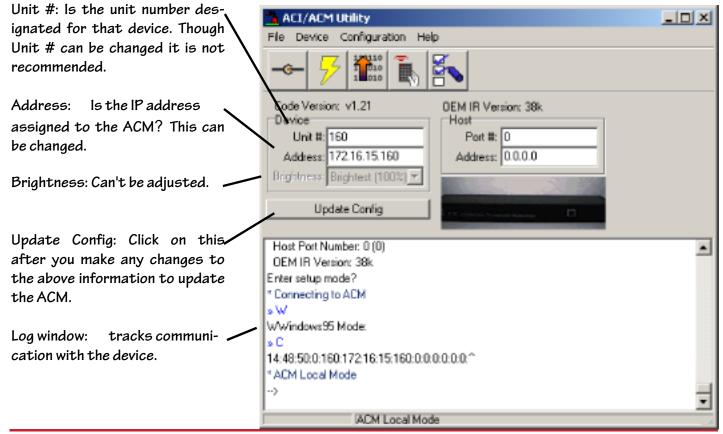
Once you have connected the appropriate cables to the ACM and your computer, follow the instructions below:

The first step after configuring the software and attaching the cables is connecting to the ACM:



In a moment, pertinent information will be displayed about the ACM. Unit #,Address, and a picture of ACM will be displayed.

NOTE: If you are intending on uploading new code it is a good idea to write this information down.

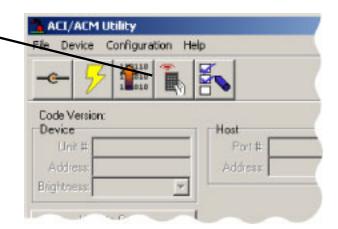




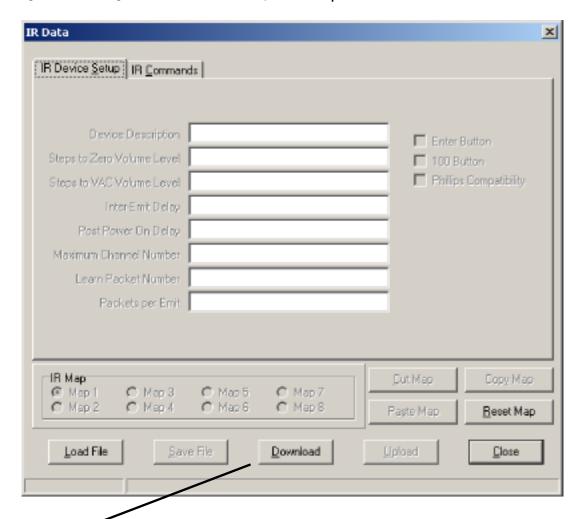
Each ACM has an IR learner located in it. Follow the instructions below for learning, uploading, saving and loading IR codes:

How to learn a new IR codes:

Click on the Configure IR button

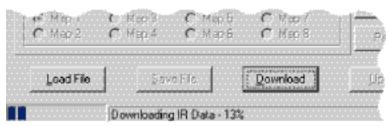


After clicking on the Configure IR remote button you will be presented with the IR Data window.



Click on the Download button to start the load procedure:





NOTE: Downloading of the ACM will take longer then the ACI

This allows software to download the information in the ACM.

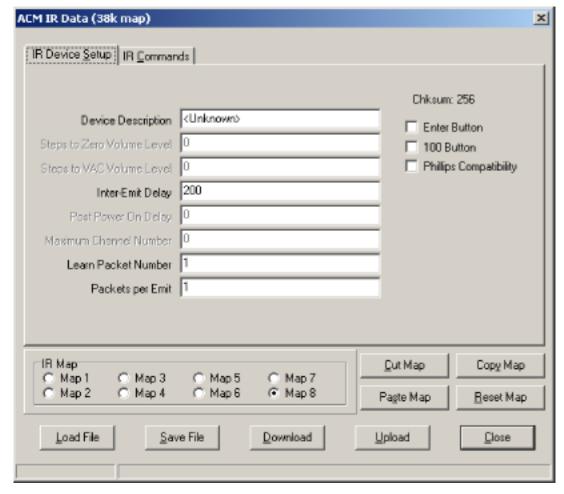
Enter the following information:

Device Description: This is supplied for the model number and type of source.

Inter-Emit Delay: This is the time in milliseconds the ACM will wait between IR sends to the TV (Default 200).

Learn Packet
Number: Feature is
use with old Phillips
TV (Default 1).

Packets per Emit: This is the number of IR packets that the ACM sends per emit (Default 1).



IR Map: used with ACM's not ACI's (must be set to Map that you are programming).

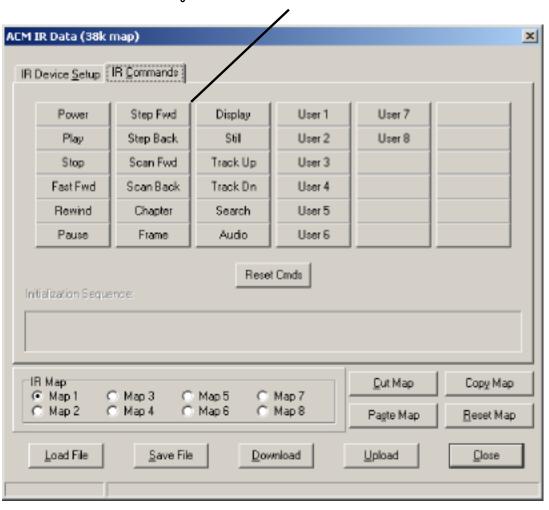


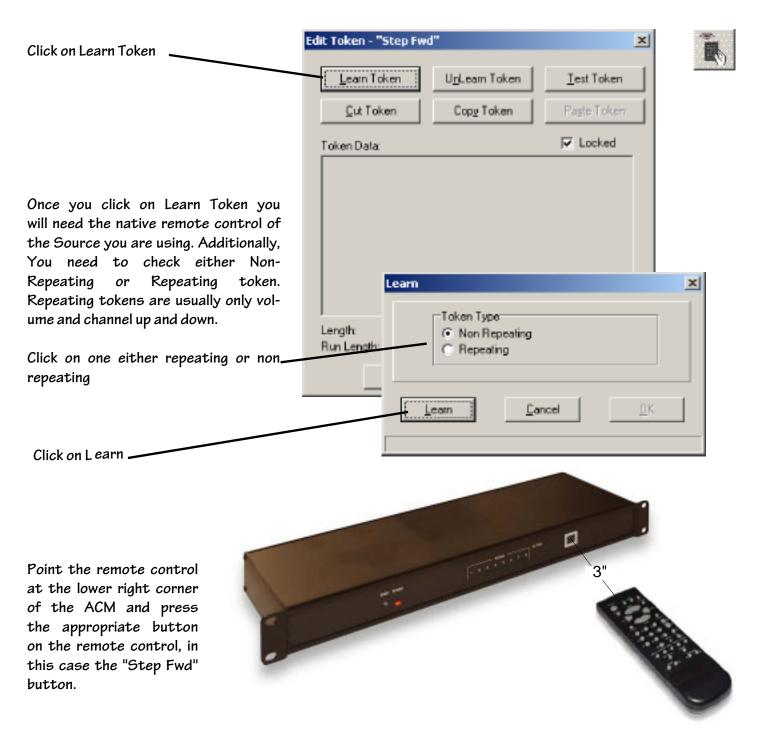


This is the screen where you Learn the various IR codes of VCR's, DVD's and the like.

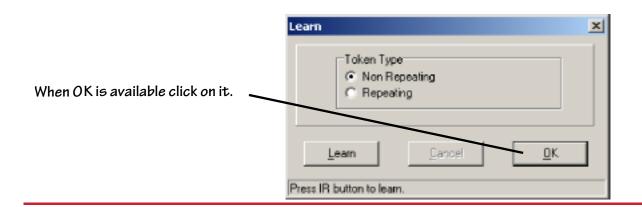
Device Descrition Clinknown

Click on the Command that you want to learn.



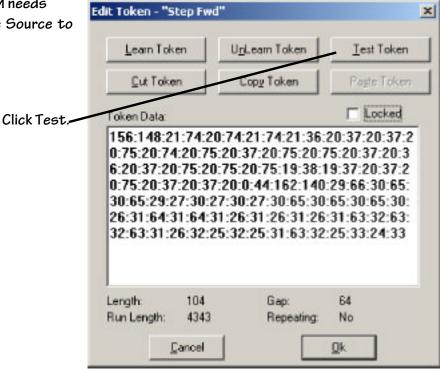


NOTE: Try to keep the remote about 3" away from the ACM when learning commands.



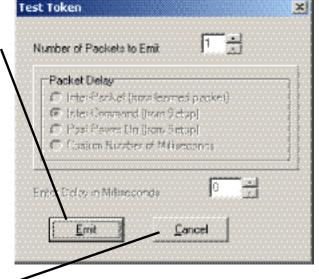


Now you need to Test the Token, the ACM needs to have an IR emitter connected to the Source to preformed the following steps.



If the IR Code you learned is correct, the source should

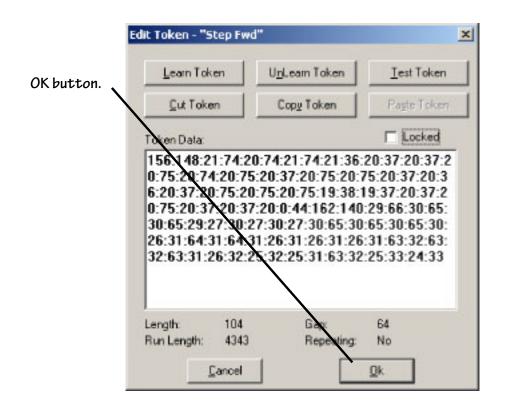
Click Emit

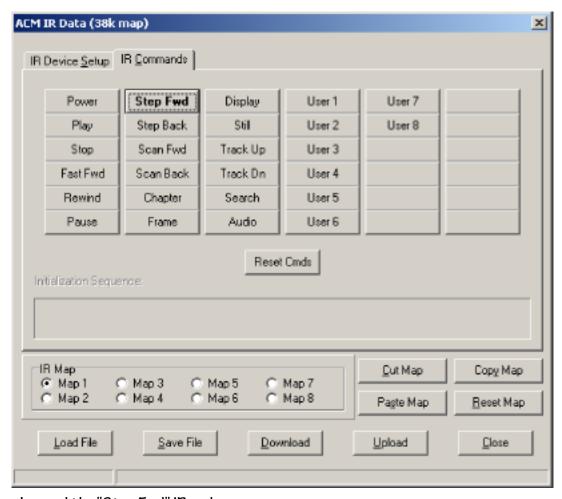


When completed, click on Cancel to exit "Test Token".

Step Fwd when you click on the Emit button.







You have now learned the "Step Fwd" IR code.

Repeat for all IR Commands required for the Source.

Advanced DVD Programming

Programming the advanced IR codes of a DVD player that is connected to an ACM use the following mapping :

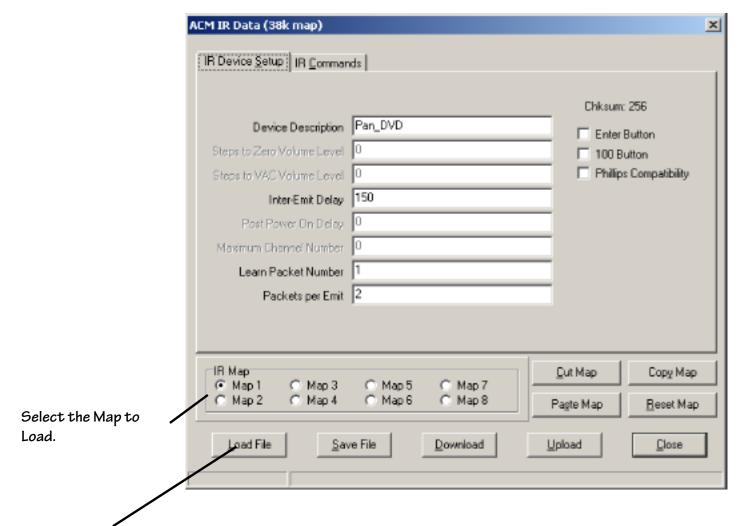
DVD COMMANDS

DVD REMOTE	ACM IR Command
POWER	Power
PLAY	
STOP	v
PAUSE	•
CHAPTER FORWARD	Step Forward
CHAPTER BACK	
SLOW (STEP) FWD	•
SLOW (STEP) BACK	
FAST FORWARD	
REVERSE	Rewind
DISPLAY	•••••
Display	
FORWARD	Strildck Up
FRAME BACK	Track Down
SUBTITLE	Chap Search
ANGLE	Frame Search
AUDIO	Audio
SEARCH	
Search	
TITLE	User 1
MENU	User 2
UP ARROW	User 3
DOWN ARROW	User 4
LEFT ARROW	User 5
RIGHT ARROW	User 6
ENTER/OK	User 7
Z00M	User 8

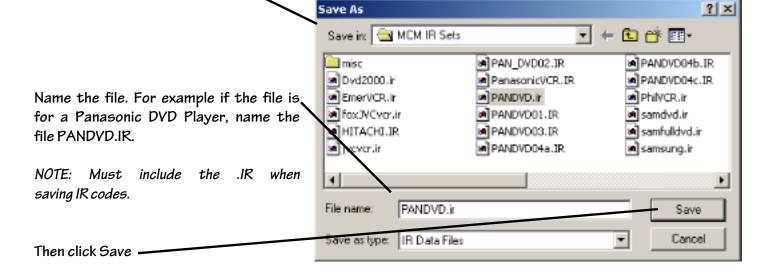
Note: Not all Remote's will have all of these commands.



Once you create an IR file, you should save that file to your local PC. Once you have done this, you can upload the IR file to other ACM's.

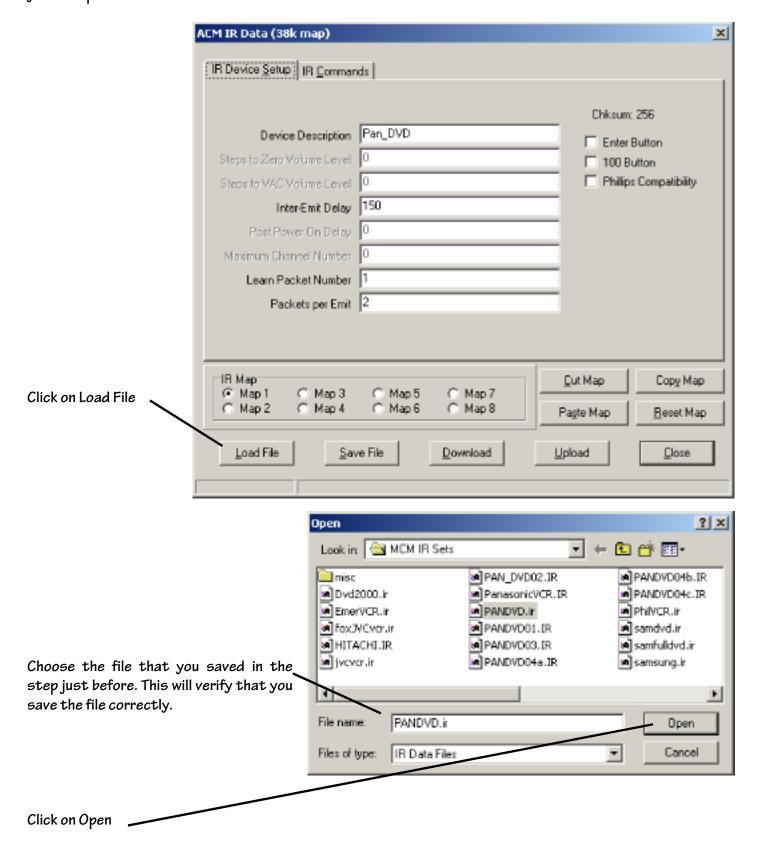


Click on Save File, choose the location where you want to save this file. Note: It is important to remember where you save this file. \sim





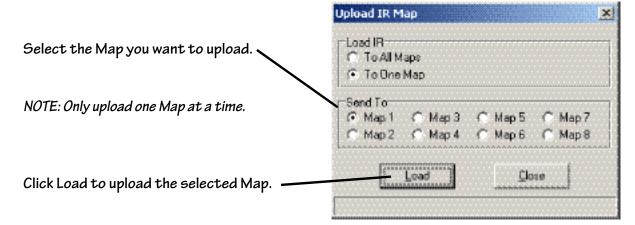
Once you create an IR file, you should save that file to your local PC. Once you have done this, you can upload the IR file to the ACM.



This should load the file as shown above.



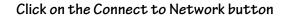
CM IR Data (38k map)						×
IR Device Setup IR Comman	ds					
Device Description	Pan_DVD		-	Chksum		
	0			☐ Enter Button ☐ 100 Button		
	0				s Compatibility	
Inter-Emit Delay	150					
Post Power On Delay	0					
Maximum Channel Number	0					
Learn Packet Number	1					
Packets per Emit	2					
TR Map			2	Qut Map	Сору Мар	
Map 1	C Map 5 C Map 6	C Map 7 C Map 8	P	agte Map	Reset Map	
Load File Sav	e File	<u>D</u> ownload	∐p	load	Close]
ick on Upload						

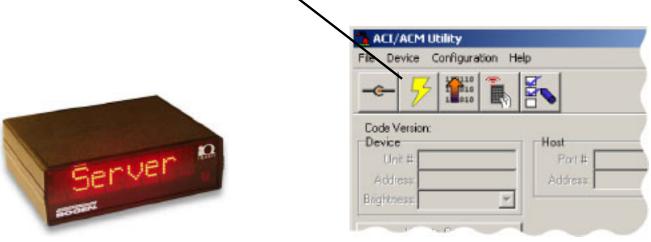


When the Upload is complete you can close the open window or upload another Map.

End of Section





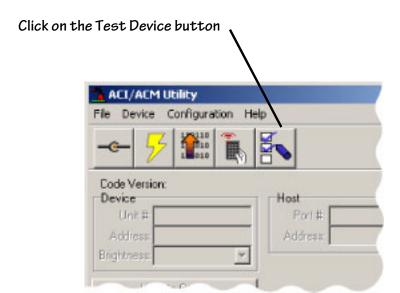


The ACI display will show "Server" after showing this it will connect to the server. Disconnect the MM-1203 Loader cable. If the ACI does not reconnect to the Network try resetting it.

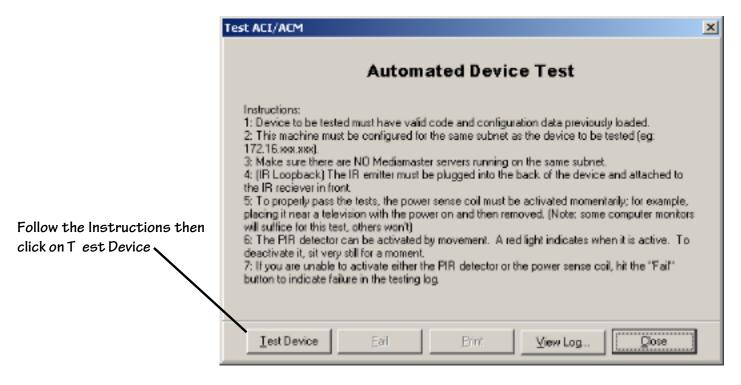
End of Section

Device Testing









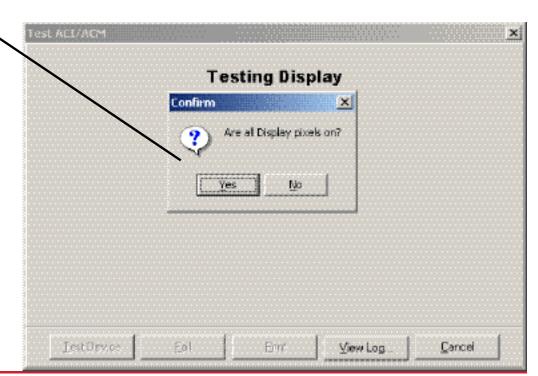
Testing Display

The software will turn on all the pixels on the display on.

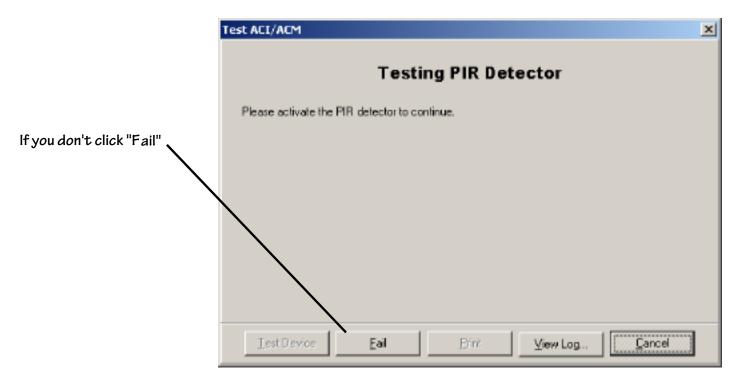


Are all Display pixels on?

Click on Yes or No



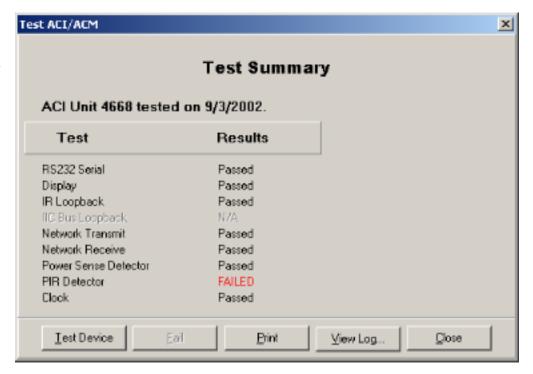




The following windows show the Test Summary

Everything passed except the PIR detector it FAILED because we skipped or Failed that test.

Now you can print the Test Summary, test another device, or Close the window.



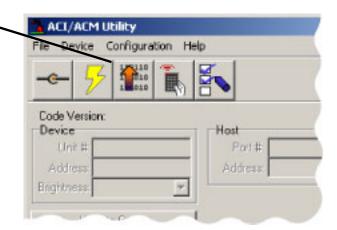
End of Section



Firmware is the "software" on the main chipset of the ACI. It contains the instructions on how the ACI functions and any new features. Each ACI comes from the factory with the latest 38K code installed. However, sometimes the code needs to be updated or changed. Follow the instructions below on updating the firmware:

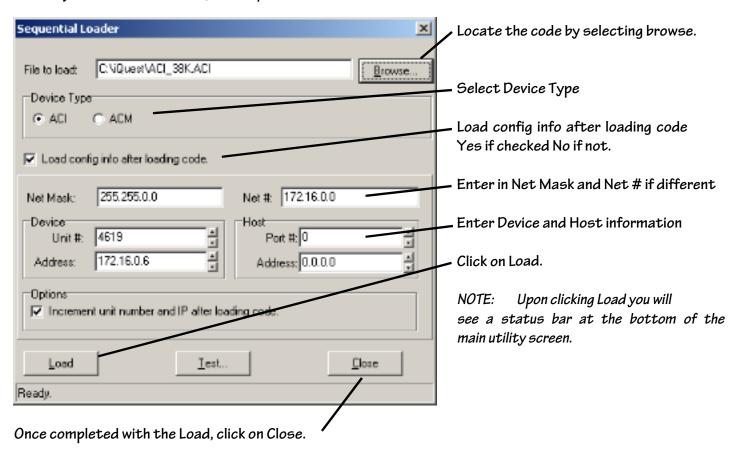
NOTE: Only install Firmware if needed

Click on the upload code button.



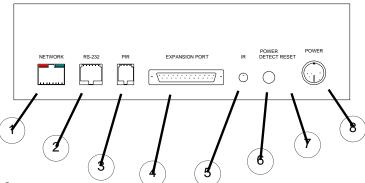
You will then be presented with the following window.

The Sequential Loader allows you to upload firmware to ACI's.



End of Section

Figure 1.1



- 1. Network Connector
- 2. RS-232 Programming Port
- 3. PIR Passive Infrared Device
- 4. Expansion Port (Future)
- 5. IR Connector
- 6. Power Detect Connector
- 7. Reset Button
- 8. Power Connector

The Following Steps will Describe How to Connect Your ACI to a Television.

- Step 1. Locate the ACI location on the TV/Monitor. Typically the ACI is connected to the top of the television, but in some cases it can be mounted to the bottom of the television bracket.
- Step 2. Connect the Network patch cable to the network port in the room to the ACI network port. See figure 1.1 for the network connector.
- Step 3. Connect the IR emitter to the IR receiver on the television using the double-sided tape included with the emitter. Then plug the emitter in the IR connector on the ACI. See figure 1.1 for the IR connector.
- Step 4. Connect the Power Sense Coil to the television (See page 6-35 for additional details). Then connect the Power Sense Coil to the Power Detect connector on the ACI.

 See figure 1.1 for the Power Detect connector.
- Step 5. Plug the power supply into the 110V AC outlet in the room then connect the other end of the power supply into the ACI. See figure 1.1 for the Power connector.

NOTE: Items needed for the installation of the ACI: (1) Network patch cable long enough to reach from the network port on the ACI to the network port in the room, (1) IR emitter cable, (1) Power Sense Coil, (1) Power Supply.

Locating and Installing the Power Sense Coil on the Television

NOTE 1: You will need to have an ETR Remote to perform this procedure and the ACI must be installed before performing the following steps.

NOTE 2: Power Sense Coil location will be different on other makes and models.

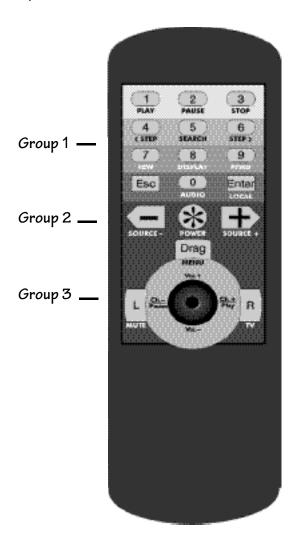
Step 1. After ACI has been installed, connect the Power Sense Coil to the ACI.

Step 2. With the Remote pointed at the front of the ACI and with the television ON, press the ESC button until the display shows command?, then press Enter button and the (2) button. Now the ACI should say either TVPowerO or TVPower1. 1=TV Power ON and O=TV Power OFF.

Step 3. Take the Power Sense Coil and move it around the back of the TV in a circular motion to find the center of the inductive field of the TV. When located, connect the Power Sense Coil to the TV and test location by turning the TV ON and OFF. This should change the ACI display between TVPowerO and TVPower1.

NOTE: If the Power Sense Coil is not connected to the ACI or not correctly located on the TV, the administrator software will show the TV as being turned OFF all the time under the zone paging section.

End of Section



Quick Commands

Function Press
POWER:

PLAY:
1
PAUSE:
2
STOP:
3
REW:
7
FFWD:
9
MUTE:

VOL +: Joystick U VOL -: Joystick D

Scrolling sources: - or +

Global channels: Esc, channel

Menu Channel: Drag

The iQuest Infrared Remote Control is a handheld infrared control that can access and control all of the video playback devices available in your school's media center. It also allows an instructor to "browse" through available and scheduled head-end sources. The iQuest remote can be used concurrently with the Bogen iQuest software or stand-alone.

The iQuest remote functions very much like a normal TV or VCR remote. The remote is broken down into 3 main groups:

Group 1 - Consists of the number buttons 0 - 9, the ESC key, and the Enter Key. Looking at the remote on the left, you will notice that each of these keys has additional information. Each key performs two functions.

Group 2 - Consists of the - key, the * key and the + key. As with Group 1 each key serves multiple functions.

Group 3 - Consists of the Drag key, the L key, the R key, and the Joystick. These keys also serve several functions.

Selecting Sources (typical scenario):

Using Media Scheduler software, an English teacher has scheduled "Hamlet" for her 3rd period class. The teacher has scheduled a title during a specific time frame, therefore she may start the title any time during the period. Once ready, the teacher will press the * button in Group 2 to turn on the TV power.

the TV is on, she then needs to connect to the scheduled source. This is accomplished by pressing either the - or + buttons in Group 2. The - and + buttons allow a teacher to scroll through available and scheduled sources at the head-end. The teacher will notice that the ACI on top of the TV will display each command pressed on the remote.

PLAY, STOP, FFWD, and REW:

Once the teacher has control of the source Groups 1 and 3 are mainly used. In Group 1, the commands below each number are used. For example, if using a VCR or Laser Disc Player, a teacher presses 1 to PLAY the device. Should the teacher wish to PAUSE the title, she simply presses 2. Pressing 3 stops the device. Pressing 7 or 9 will REW or FFWD.

Volume, Mute and Joystick:

Should the teacher wish to increase or decrease the volume, she places her thumb on the Joystick (Group 3) and pushes up on the

stick to increase the volume, pushes down to decrease the volume. NOTE: The joystick takes practice to gain a sense of control. Pressing the L button MUTES the TV. Bogen has also built in the Joystick, stop, play, and pause functions. Once familiar with the joystick, a teacher may press the joystick right to PLAY the device or press the joystick left to PAUSE. This allows a teacher the added ability of not having to look at the remotefor the proper commands.

NOTE: The buttons are backlit and can be seen in dark rooms.

If the teacher has multiple sources scheduled, she can go to the - or + buttons and scroll through the selected sources. As mentioned earlier, each function and source will be displayed on the ACI for teacher information. Once the teacher has finished the use of the source, she should press 7 to REWIND the media. Pressing * will turn the TV off.

The MediaMaster server automatically assigns the source to the teacher who has it scheduled next or makes the source available for others to schedule or use.

Other Functions

In many cases a teacher may want to use the remote to access cable TV channels and other "Global Channels". The iQuest remote allows a teacher to access all these channels.

Global Channels

For example, a teacher has decided that instead of watching "Hamlet" his or her class will watch a special on Discovery Channel that is highlighting the life of Shakespeare. Using the remote control, the teacher would simply enter the channel number for Discovery or she can use the joystick to scroll through the pre-set global channels by pushing the joystick L and R.

NOTE: if a teacher is using a scheduled source, then he or she must first press the ESC Key! This will tell the MediaMaster to go to Global sources

Advanced Functions

The remote provides advanced functionality to the teacher. These functions include:

Search: Press the 5 button during Laser Disc Player operation will allow a teacher to search for a specific frame number; pressing 5 again will allow the teacher to search for a chapter. Many LDP media manuals show the frame number under the bar code reader.

Local: Press the Enter button will switch the TV in the classroom to local or S-VHS mode. Many schools install scan converters in teachers workstation that displays the image from the computer to the large monitor. Pressing the Enter button toggles the TV between local and video mode.

Timer: Built into the ACI is a countdown timer. Used by many teachers as timing device to time tests, projects, and other classroom activities, the countdown timer can only be set using the iQuest remote. Press ESC, then * , and this will begin the timer mode. Press the joystick up to set minutes and the joystick L or R to set the hours. Press the $^+$ to start the countdown, press the $^-$ to PAUSE.

Other functions

Located on the back of the remote is a Command Reference list. Some of these functions include toggle clock, room information, and display brightness adjustment. Follow the instructions on the back of the remote for use.

Hints and Tips

As with all infrared devices, bright fluorescent lighting and close proximity to this type of lighting may affect the remote. Shutting some lights off or moving away from these lights may help performance. If the remote seems to be malfunctioning, stop hitting buttons, wait for the time to come back on the ACI, and then try again. Waiting for the time on the ACI to come back and put the ACI back in start mode. If the red emitter light is not on when you push a button and the remote does not seem to work, chances are the batteries are dead. The remote requires 3 AAA batteries. The joystick takes some practice getting used to, however, once comfortable with the joystick try using it to stop, play, and pause the sources. It is easier and takes less time.

End of Section